

# Modeling and Analysis of Resources Availability in Volunteer Computing Systems

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**Abstract**—Volunteer computing systems are large-scale distributed systems with large number of heterogeneous and unreliable Internet-connected hosts. Volunteer computing resources are suitable mainly to run High-Throughput Computing (HTC) applications due to their unavailability rate and frequent churn. Although they provide Peta-scale computing power for many scientific projects across the globe, efficient usage of this platform for different types of applications still has not been investigated in depth. So, characterizing, analyzing and modeling such resources availability in volunteer computing is becoming essential and important for efficient application scheduling. In this paper, we focus on statistical modeling of volunteer resources, which exhibit non-random pattern in their availability time. The proposed models take into account the autocorrelation structure in subset of hosts whose availability has short/long-range dependence. We apply our methodology on real traces from the SETI@home project with more than 230,000 hosts. We show that Markovian arrival process can model the availability and unavailability intervals of volunteer resources with a reasonable to excellent level of accuracy.

**Keywords**—Volunteer Computing, Resource Availability, Statistical Modeling, Markov Model.

## I. INTRODUCTION

Volunteer computing systems are large-scale distributed systems with large number of heterogeneous and unreliable Internet-connected hosts. These platforms provide more than 10 PetaFLOPS computing power to more than 70 scientific projects in different area such as astronomy, physics, mathematics and chemistry [4], [7]. Obviously, we would like to use volunteer resources as much as we can because they provide immense computational power on the order of PetaFLOPS and storage on the order of PetaBytes at near-zero costs [3]. However, volunteer computing resources are only suitable to run High-Throughput Computing (HTC) applications due to their unavailability rate and frequent churn (several times a day). So, characterizing, analyzing and modeling such resources availability in volunteer computing is an essential requirement to broaden the types of applications that can be executed in this system, which is the main goal of this paper.

The overall objective of the modeling is to use the free resources of volunteer computing systems for execution of scientific applications in form of many task computing workloads. Many task computing (MTC) is a new paradigm to bridge the gap between High-Throughput Computing (HTC) and High-Performance Computing (HPC) [26]. The structure

of MTC applications can be considered as graphs of discrete tasks. These tasks can be different in terms of size, communication patterns and intensity. In most cases, the data dependencies among tasks are handled through file sharing that is a feasible way of tasks communication in volunteer computing platforms. However, in contrast to HTC applications, MTC applications have relatively short tasks (i.e., seconds to minutes long), so they need fast response time. Therefore, resources availability and their temporal structure is crucial and important for efficient scheduling of these applications.

Using the availability model, a scheduler would be able to obtain the likelihood of successful task execution for a given task runtime. Moreover, the resource availability model can be used to optimize the checkpointing mechanisms in terms of checkpoint intervals [9] as well as proposing suitable resource selection strategies [19]. Since the number of active and available hosts in volunteer computing systems are much higher than number of tasks in scientific applications, resource selection can be employed to reduce the execution time of these applications.

In previous work, an analysis and methodology was proposed to form subsets of hosts with similar statistical properties that can be modeled with similar distribution functions [18]. This paper explained that about 21% of hosts exhibit *random* availability, which can be modeled with a few distinct distributions from different families. It was also shown how to apply the proposed models for stochastic scheduling of Bag-of Tasks (BoT) applications in a resource brokering context [19]. In this paper, we focus on statistical modeling of volunteer resources which exhibit *non-random* pattern in their availability time. To do this, we extended the existing methodology to further characterize, analyze and consider autocorrelation structure in modeling the subset of hosts whose availability have short/long-range dependence.

We applied the proposed methodology on real traces from the SETI@home project with more than 230,000 hosts. We selected three statistical models that have the ability to fit traces with temporal dependencies. We conducted the model fitting and analyzed the model complexity and accuracy through state reduction. We propose a queuing simulation technique to evaluate quality of the modeling. We show that Markovian arrival process can model the availability and unavailability intervals of volunteer resources with a good degree of accuracy.

The rest of this paper is organized as follows. Related work is described in Section II. In Section III, we present the detail of modeling workflow and real traces. Section IV includes how statistical models are selected. The model fitting and analysis of the model parameters are presented in Section V. In Section VI, the model evaluation through simulation experiments is discussed. Conclusions and future work are presented in Section VII.

## II. RELATED WORK

This section describes the related work in modeling and analysis of availability in volunteer computing systems. There are several research on collecting of real availability traces in volunteer computing platforms. Most of these studies are focused on host availability [6], [28], [30], which is different from CPU availability considered in this paper. CPU availability is defined as the time when a host's CPU is available to run the application as a volunteer resource. In the other words, host availability might be a misleading metric as a host can be available but not its CPU.

Moreover, some papers only focused on volunteer resources in the enterprise or university [8], [21] while we use real traces that includes hosts in the enterprise, university and home. Some studies such as [14], [24] used availability traces of hundreds of hosts over a limited time period (e.g., a few weeks). In contrast, we study a real traces of hundreds of thousands hosts over the period of 1.5 years.

There are many related work for availability modeling of volunteer systems, but most of them if not all did not take into account the temporal dependence of resource availability [13], [15], [20]. For instance, in [20], authors used the average availability as a distance metric to find cluster of hosts with the similar level of availability. So, the availability intervals were ignored as the goal was to find the correlated hosts. It has been shown that effective resource selection and scheduling is strongly depended on temporal structure of availability in such platforms [5], [29]. Hence, we propose statistical models considering the autocorrelation structure in subset of hosts whose availability has short/long-range dependence.

In previous work, modeling and methodology to form subsets of hosts with purely random availability was introduced [18], [19]. Clustering technique was also used to form group of hosts that can be modeled with similar distribution functions. It was revealed that cluster formation by static criteria such as host location, time zone and CPU speeds can not have the same results as clustering by availability distribution. In other words, there is no correlation between host location, time zone and CPU speeds of host with the length of availability intervals. In contrast, we consider statistical modeling of volunteer resources, which exhibit non-random pattern in their availability time.

## III. MODELING METHODOLOGY

In this section, we present the details of real traces as well as the modeling workflow used in this paper.

### A. Availability Trace

We used a real CPU availability trace from 230,000 hosts over the Internet between April 1, 2007 to January 1, 2009 [18]. The CPU availability is considered as a binary value indicating whether the CPU was free or not. The traces record the start and end time of CPU availability.

This trace is collected using BOINC server [2] from the SETI@home volunteer resources. BOINC is a middleware for volunteer computing and has been used in more than 60 projects such as SETI@home, Einstein@home and Rosetta@home with over one million hosts [4], [7]. The traces is application independent since they are in the level of BOINC client. In total, the traces captured 57,800 years of CPU time and 102,416,434 continues intervals of CPU availability. This trace is publicly available in the Failure Trace Archive (<http://fta.scem.uws.edu.au/>) [17].

### B. Modeling Workflow

Previous work [19] proposed a modeling workflow to model CPU availability and unavailability for large-scale distributed systems. Time series of availability and unavailability of each host in the system was used as shown in Figure 1. As you can see in this figure,  $A_x$  and  $U_y$  are random variables of availability and unavailability intervals, respectively. Different behaviors in these intervals in terms of randomness and periodicity were examined. For significant and accurate modeling, we need to capture and distinguish these different behaviors among available resources in the system.

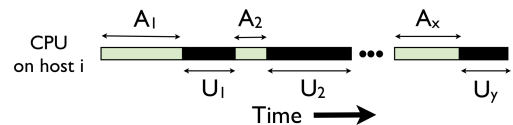


Fig. 1. CPU availability and unavailability intervals on one host.

In order to classify hosts whose availability is truly random, a set of randomness tests were used. We conduct three well-known non-parametric tests, called runs test, runs up/down test and Kendall-tau test [33]. Randomness tests were applied on both variables  $A_x$  and  $U_y$  and when significant they were classified as *iid hosts*. This means that they have identical and independent distribution for availability and unavailability intervals. Otherwise they will be considered as *non-iid hosts*. It was observed that 21% of total hosts in the given volunteer computing system have random availability [19].

For iid hosts, clustering approach based on a distance metric that measures the difference between two distributions was applied, this resulted to six different clusters of hosts. The availability and unavailability intervals of these clusters can be accurately modeled by several distinct families such as Gamma and hyper-exponential distributions. The results of clustering and modeling of iid hosts are briefly listed in Table I. For more details about modeling of iid hosts, you can refer to [18], [19].

In this paper, we focus on CPU availability of non-iid hosts, which are the majority of the hosts in the volunteer computing

TABLE I  
PROPERTIES OF IID HOSTS AND ALL CLUSTERS.

Clusters	% of hosts	Avai. Model	Unavai. Model
All iid hosts	21	Weibull	Log-Normal
Cluster 1	4	Gamma	Hyper-exponential
Cluster 2	11	Gamma	Hyper-exponential
Cluster 3	66	Weibull	Log-Normal
Cluster 4	1	Gamma	Hyper-exponential
Cluster 5	9	Gamma	Hyper-exponential
Cluster 6	9	Gamma	Hyper-exponential

system (about 79%). To this end, we propose the statistical analysis and modeling of the availability and unavailability intervals for non-iid hosts.

#### IV. MODEL SELECTION

For iid hosts the focus was on discovering a statistical model to fit the cumulative distribution function (CDF) of availability and unavailability intervals. This means that there is no dependencies in time series and the autocorrelation function (ACF) vanishes for all nonzero lags. It was clear that phase-type distribution such as hyper-exponential was an attractive model for distribution fitting of heavy-tail behavior in unavailability intervals. However, availability intervals with shorter tails can be accurately modeled by simpler models such as Gamma distribution (see Table I).

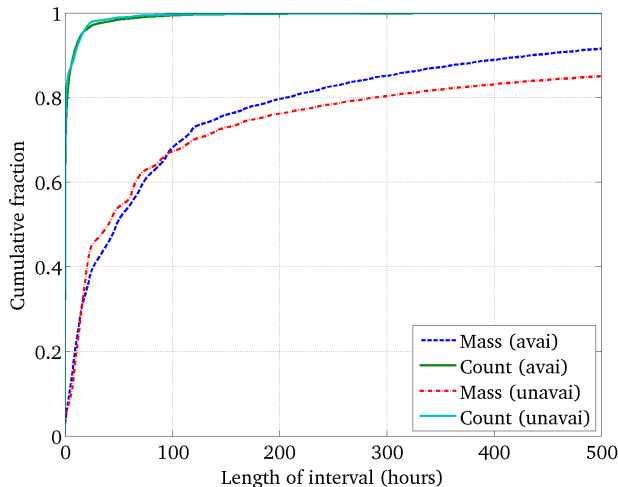


Fig. 2. Mass-count for availability and unavailability intervals of non-iid hosts.

In contrast, non-iid hosts have some dependencies in their availability and unavailability intervals which cannot be captured by renewal models. So the first step is to nominate a set of statistical models that can consider both CDF and ACF of the target random variables. To do that, we need to first inspect the characteristics of the non-iid hosts in terms of distribution as well as dependencies. Figure 2 shows the mass-count disparity of availability and unavailability intervals for non-iid hosts. From this figure we can clearly observe that about 20% of total availability is created by 90% of short availability intervals. So, the 10% of long availability interval

contribute for the rest of 80% of total availability. This shows that availability has *long-tail* behavior. Based on this figure, unavailability distribution has a much heavier tail compared to availability. That means we need to focus on modeling of larger intervals as they have higher contribution.

The temporal dependencies of non-iid hosts can be presented by autocorrelation function. When the ACF of the time series decays slowly we have a long memory or long-range dependence (LRD) [31]. Also, any time series  $X$  has a long-range dependence property if the ACF satisfies the following condition:

$$R(k) \sim ck^{2H-2}, k \rightarrow \infty \quad (1)$$

where  $R(k)$  is the autocorrelation of lag  $k$ ,  $c$  is a constant and  $H$  is the Hurst parameter. The LRD property can be measured by the Hurst parameter which has a value between 0.5 and 1.0 ( $0.5 \leq H \leq 1.0$ ). The higher value of  $H$ , the greater the degree of LRD. We used three well-known estimation methods, namely Aggregate Variance, R/S statistic and Periodogram [31] to calculate the Hurst parameter. The mean and standard deviation values of the  $H$  parameter are listed in Table II for non-iid hosts as well as the six clusters in the iid-hosts situation. As it can be seen in this table, non-iid hosts have the LRD property while clusters of iid hosts show short to middle-range of dependencies. We can also observe that in most cases, availability intervals have longer temporal dependencies in compare with unavailability intervals.

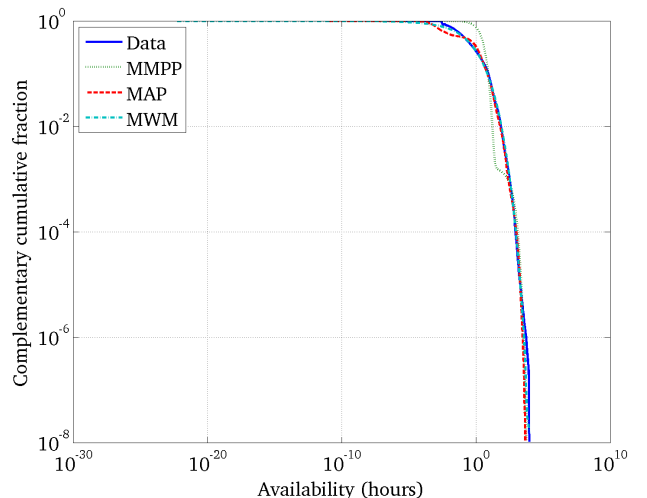
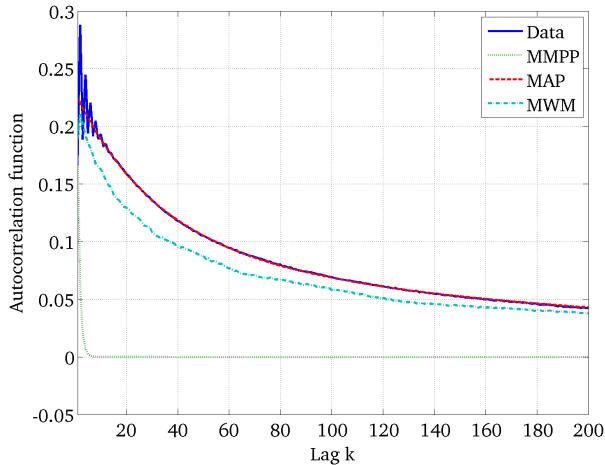


Fig. 3. CCDF of the availability models and real traces.

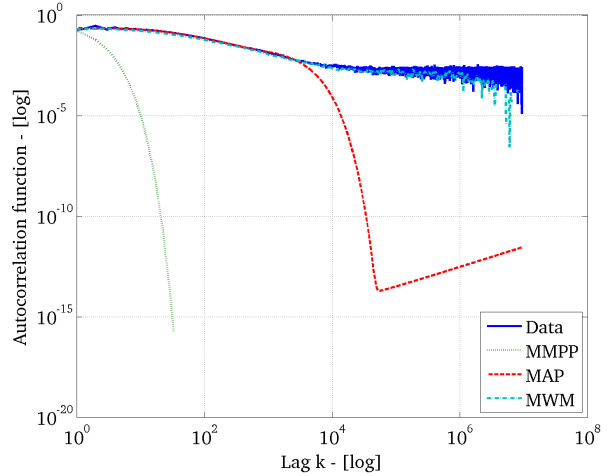
Based on the observations of distribution and temporal dependency of non-iid hosts, we investigated and selected three statistical models for the fitting, which are briefly explained as follows. Markov modulated Poisson process (MMPP) is a doubly stochastic Poisson process where intensity is controlled by a finite state continuous-time Markov chain (CTMC).  $MMPP(n)$  is parametrized with  $n$  Poisson arrival rates and one  $n \times n$  matrix ( $Q$ ) as  $n$ -state CTMC with infinitesimal generator. Therefore, the number of parameters for  $MMPP(n)$

TABLE II  
THE HURST PARAMETER FOR AVAILABILITY AND UNAVAILABILITY INTERVALS.

Trace	Non-iid hosts	iid hosts					
		Cluster 1	Cluster 2	Cluster 3	Cluster 4	Cluster 5	Cluster 6
Availability	$0.71 \pm 0.04$	$0.61 \pm 0.04$	$0.61 \pm 0.03$	$0.63 \pm 0.09$	$0.65 \pm 0.03$	$0.61 \pm 0.04$	$0.63 \pm 0.04$
Unavailability	$0.70 \pm 0.05$	$0.55 \pm 0.00$	$0.54 \pm 0.02$	$0.64 \pm 0.05$	$0.60 \pm 0.02$	$0.56 \pm 0.02$	$0.58 \pm 0.03$



(a) First 200 lags



(b) Full lags

Fig. 4. Autocorrelation function for the availability models and real traces.

is  $n^2 + n$ . MMPP has been widely used for modeling of network traffic and workload in distributed systems [11], [23]. Although MMPP has interesting features and can be used in tractable analytical model, it is not able to capture the LRD property [22]. Therefore, we selected another model called Markovian arrival processes (MAPs), a class of Markovian models developed by Neuts [25] that encompasses MMPP and phase-type distribution as special cases. A  $\text{MAP}(n)$  is defined by two  $n \times n$  matrices where  $D_0$  includes hidden transitions and elements and  $D_1$  describes transitions rated between  $n$  states. The matrix  $Q = D_0 + D_1$  is the transition rate matrix for a CTMC. The number of parameters in  $\text{MAP}(n)$  will be  $2n^2 - n$ . In the special case where  $D_1$  is a diagonal matrix, the model is simply a  $\text{MMPP}(n)$ .

The third model that we used to fit the (un)availability time series is Multifractal Wavelet Model (MWM) [27]. This model utilizes the power of multifractals as well as the efficiency of the wavelet transform to provide a flexible framework to capture behavior of positive LRD data. As (un)availability intervals are non-negative values this model can be used as an alternative to capture the behavior of non-iid hosts. The MWM works as a stochastic process via scaling techniques where at each scale a series of scaling coefficients and wavelet coefficient are generated to model the real traces. The MWM uses the symmetric beta distribution to fit wavelet coefficients to generate beta parameter  $\vec{p}$ . Finally, MWM produces the mean and variance of scaling coefficient ( $\mu_c, \sigma_c$ ) to complete the model parameters. So the number of parameters in the MWM is  $m + 2$  where  $m$  is the number of factors in beta

parameter  $\vec{p}$ . For more information about this model, you can refer to [27].

## V. MODEL FITTING

In this section, we provide the techniques and results of fitting the suggested three statistical models for non-iid hosts. We utilized KPC-Toolbox [10] for fitting of MMPP and MAP models and a toolbox from the Digital Signal Processing (DSP) group at Rice University [1] for MWM model fitting. Both toolboxes are in Matlab, which are along with other standard Statistical Toolbox. We also implemented and modified some statistical functions ourselves.

KPC-Toolbox has a fitting technique that is more focused on higher-order correlations than higher order of moments. The toolbox automatically searches for the best order of MAP (i.e.,  $n$ ) that can accurately fit the trace using Bayesian Information Criterion (BIC) [10]. Given the order of target MAP, toolbox can generate the model that capture the the most essential characteristics of the trace. We used the *automatic* fitting for the MAP model while using two-state fitting for the MMPP model.

Similar to KPC-Toolbox, the MWM toolbox also uses an automatic modeling procedure for model fitting, which is based on creating a tree-like structure to generate a series of scaling coefficients and wavelet coefficients. The number of coefficients are dependent on the input trace and calculated by a recursive technique [1], [27]. So the number of factors in  $\vec{p}$  will be obtained automatically based on the input trace (see Section IV).

The results of the fitting for availability intervals of non-iid hosts are plotted in Figure 3 as a complementary cumulative distribution function (CCDF) diagram. As one can see, all models seem to be a good fit especially for the end of the tail while MWM shows better fit throughout the whole distribution. MMPP has some discrepancies at the beginning of the tail as illustrated in this figure. In terms of ACF as depicted in Figure 4(a), MAP shows a close fit for the first 200 lags. The MWM also captured the autocorrelation with a reasonable accuracy for larger lags as shown in Figure 4(b). It was observed that the MAP model was not able to capture the autocorrelation feature for lags larger than  $10^4$ , and as we expected MMPP failed to capture the LRD property of the non-iid hosts.

We conducted the same fitting for unavailability intervals of the non-iid hosts. The results of fitting in form of CCDF digram are plotted in Figure 5. This reveals that both MAP and MMMP are good fit in terms of distribution, but MWM can not model the beginning of the tail for the unavailability traces. The results of fitting for ACF depicted in Figure 6 show that MAP and MWM can expectedly fit the LRD property while MMPP failed to do so. Similar to the availability case, the MAP model can accurately fit the short lags of unavailability traces while MWM is able to fit the longer lags as illustrated in Figure 6(b).

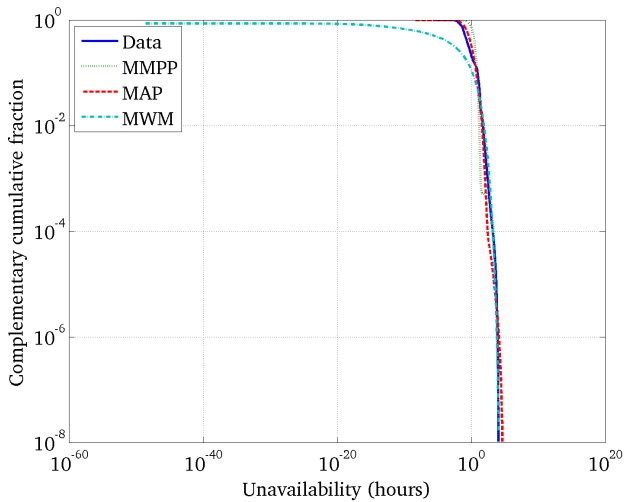


Fig. 5. CCDF of the unavailability models and real traces.

As it can be seen in Figure 4(a) and Figure 6(a), the autocorrelation function of the availability traces decays much slower than the unavailability traces for non-iid hosts, which means availability intervals have longer range of dependencies. This fact confirms the quantitative results using Hurst parameter given in Table II.

As mentioned earlier, we used automatic fitting for both MAP and MWM while using two-state structure for the MMPP model. In the following, we will analyze the fitted models in terms of number of parameters. The number of states for the MAP and MMPP models as well as number

of factors for the MWM model are listed in Table III for availability and unavailability intervals (refer to Section IV about detail of parameters in these models). Based on this table, both MMPP and MWM have reasonable number of parameters. Although the MAP model showed a good fit for both availability and unavailability traces, but the number of states and number of parameters are very high and that might limit the application of the model. To address this issue, we consider the effect of state reductions by factor of 50% and 25% on the MAP model. To do this, we used the same fitting method with the number of states as a given value equals to half and quarter of the number of states listed in Table III for availability and unavailability intervals. We observed that the two new models have very similar behavior in terms of CCDF and ACF in compare with the original MAP model. For the sake of brevity, we used these models in the model evaluation in Section VI.

## VI. MODEL EVALUATION

In this section, we present the evaluation of the proposed models in the previous section. Goodness of fit (GoF) tests are the basic methods for evaluating the quality of fitting [12]. These tests include visual methods such as probability-probability (PP) plot as well as quantitative tests such as Kolmogrov-Smirnov (KS) and Anderson-Darling (AD) tests [18]. However, all of these tests are focus only on the distribution of the model (e.g., CDF) and do not consider any autocorrelation structure. In our modeling, we need to utilize a method that can combine both features (distribution and autocorrelation) and evaluate them at the same time.

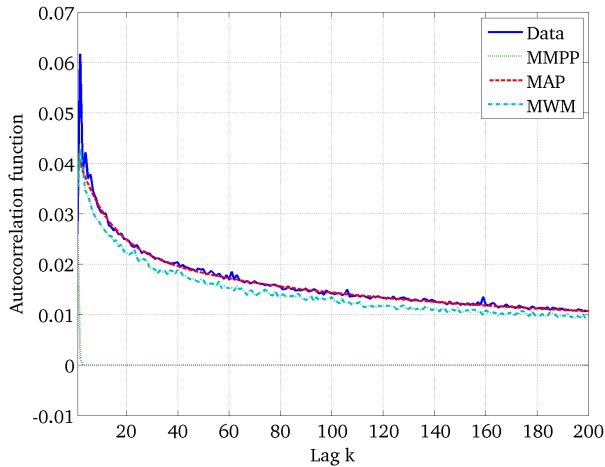
Since our modeling technique is similar to modeling of inter-arrival time in network traffic and workload traces, we used the same approach for model evaluation. In this method, due to time-varying characteristics in the real traces, the quality of modeling will be evaluated by comparing the behavior of  $Model/M/1$  queue versus  $Trace/M/1$  queue [11], [16]. This means that they simulate two queues where the inter-arrival time to each queue will be generated by the fitted model or the real traces. They usually compare the queue length probabilities of two queues under different levels of utilizations. Since we model the process of (un)availability interval, we need to modify this queuing system for model evaluation appropriately.

As it is illustrated in Figure 1, a CPU on host  $i$  can serve as a queue to run incoming jobs. So if we consider jobs as the incoming requests then CPU works as a server with a *variable* service time. Hence, we can use  $M/Model/1$  and  $M/Trace/1$  queuing systems for model evaluation. We consider the exponential distribution for the inter-arrival time of input jobs to focus only on the target metric, which is the queue service time. But the question is how to generate the service times while we have two separate series for availability and unavailability for the server.

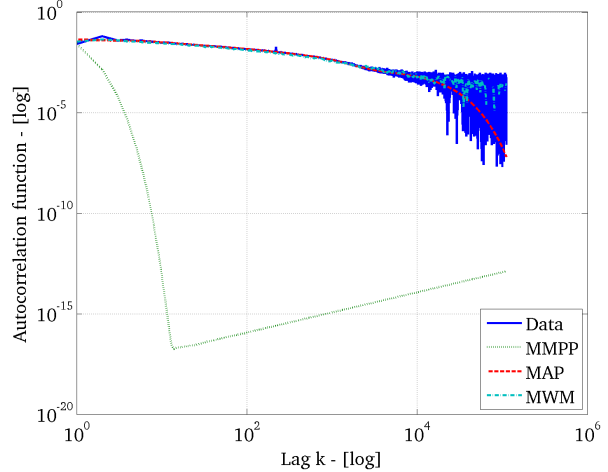
In order to generate service times for these queues, we proposed Algorithm 1. In this algorithm, the input variables are time series of availability and unavailability that can be

TABLE III  
PARAMETERS FOR THE FITTED MODELS.

Model	Availability Model		Unavailability Model	
	No. of states/factors	No. of parameters	No. states/factors	No. of parameters
MMPP	2	6	2	6
MAP	16	$2 \times 16^2 - 16$	32	$2 \times 32^2 - 32$
MWM	22	24	22	24



(a) First 200 lags



(b) Full lags

Fig. 6. Autocorrelation function for the unavailability models and real traces.

fed from the real traces or fitted models. The output is the service time vectors with  $N$  elements. We first generate a job where its run time follows an exponential distribution with the given mean value of  $T$  (Line 6). If the job size is less than the current CPU availability time, then the job size will be the service time since the job doesn't experience any interruption due to CPU unavailability. (Line 27). Otherwise, we need to add one or more unavailability intervals into the service time until the job get served (Line 8,17). In other words, we need to add unavailability times to the service time as jobs need to wait until the next availability intervals to continue execution. In this algorithm, *residual* keeps track of the current value of the CPU availability. For the sake of simplicity, we ignore the CPU power heterogeneity in this algorithm. This assumption doesn't have any effect on the generality of this algorithm as we observed that CPU speed and availability time has no correlation [18].

#### A. Simulation Setup

In order to simulate the two queuing systems, we implemented a discrete-event simulator using the Objective Modular Network Testbed in C++ (OMNeT++) [32]. This simulation environment is open-source, component-based and modular, which has been widely used for network simulations. We consider the response time of the queue as the performance metric for the model evaluation. It should be noted that we utilize the same model for availability and unavailability to generate the service times. We leave the other combinations such as the MAP model for availability and the MWM model

for unavailability for the future work.

The simulator uses the service times generated by Algorithm 1 from the fitted models or the real traces. Based on the characterization of real BOINC projects, the average job size is about 1.2 hours [14], so we used the  $T = 4320sec$  in this algorithm. We simulate each single queue with two different utilization values. To do this, we changed the input job rate in each queue to obtained different queue utilizations. We used 20% and 40% utilizations for the simulation experiments.

For each simulation experiment, we used the batch means method to gather the statistics where we had 100 batches each of which with 20,000 jobs. The first and the last batch were ignored as warm-up and drain phases of the simulation. In our experiments the coefficient of variation of the results was very low ( $CV < 0.01$ ).

#### B. Results and Discussions

The simulation results for the response time of the queues while using three different proposed models as the service time are depicted in Figure 7. The CCDF of response time in four different queues for 20% and 40% utilizations are plotted in Figure 7(a) and 7(b), respectively. As can be seen in these figures, under lower utilization, both MAP and MWM are good matches while for higher utilization MAP model shows a closer fit to the real data. We can also observe that although MMPP model doesn't seem to be a good fit based on discussion in Section V, it has a reasonable match especially for higher utilization queue.

These results reveal that the Markovian arrival process can

model the availability and unavailability intervals of volunteer resources with a reasonable to excellent level of accuracy. The main advantage of MAPs is that they can be easily integrated within queuing systems or queuing networks, and then used in the evaluation of system performance. However, as we discussed at the end of Section V, number of states in the MAP model could be a disadvantage for practical performance analysis. In the following, we analyze the result of state reduction for the proposed MAP model.

As mentioned before, we have reduced the number of states in the MAP model by a factor of 50% and 25%. To analyze the effect of this reduction on the quality of fitting, we used the same queuing systems with the new MAP models and repeat the experiments. The result of simulations under two different utilizations are plotted in Figure 8 where MAP, MAP50 and MAP25 refer to full state model, 50% and 25% of the full state model, respectively (see Table III). As one can see, MAP50 shows a very close match with the original MAP as well as the real trace results. Moreover, MAP25 has a good fit near the end of tail while it has some discrepancies at the beginning of the tail. This result shows that we can use the simpler version of the MAP model with almost same accuracy.

Summarizing, this subsection has shown that MAP model is a good candidate to model the (un)availability traces with the LRD properties. While MMPP model is not able to capture the LRD properties in the (un)availability traces, it can be a reasonable candidate to simplify the performance modeling of the volunteer computing systems.

## VII. CONCLUSIONS

Statistical modeling of resource availability in volunteer computing systems is a key factor for efficient application scheduling in these platforms. We considered statistical modeling of volunteer resources, which exhibit non-random pattern in their availability time. We observed that non-iid hosts have long-tailed availability distribution with long-rang dependence. So, the proposed models take into account the autocorrelation structure in subset of hosts whose availability has short/long-range dependence.

We applied three statistical models namely MMPP, MAP, and MWM on real traces from the SETI@home project with more than 230,000 hosts. We showed that MAP model can fit the availability and unavailability intervals of volunteer resources with a good to excellent level of accuracy. It has been shown that reduction of states by factor of 50% in the MAP model doesn't have much effect on the quality of the model. We also observed that the MAP model can accurately fit the autocorrelation for limited number of lags (i.e., 200 lags), and this is sufficient-enough for resource scheduling when using this model.

For future work, we would like to generalize and apply our modeling to include the iid-hosts model for application scheduling on volunteer computing resources. We also want to modify the BOINC middleware to support execution of MTC applications based on the stochastic scheduling techniques.

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## Algorithm 1: Service Time Generation

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Input:  $Avai, Unavai, T, N$ 
Output:  $Service.Time$ 
1  $residual = Avai(1);$ 
2  $i = 1, k = 1;$ 
3 while  $sizeof(Service.Time) \leq N$  do
4    $Service.Time(i) = 0;$ 
5   //job run time;
6    $job.size = exprnd(T);$ 
7   if  $job.size > residual$  then
8      $Service.Time(i) =$ 
9      $Service.Time(i) + residual + Unavai(k);$ 
10     $i = i + 1, k = k + 1;$ 
11    if  $k > sizeof(Avai)$  then
12       $\perp$  return;
13    //remaining time for job completion;
14     $job.size = job.size - residual;$ 
15    while  $job.size \geq 0$  do
16       $residual = Avai(k);$ 
17      if  $k > residual$  then
18         $Service.Time(i) =$ 
19         $Service.Time(i) + Avai(k) + Unavai(k);$ 
20         $job.size = job.size - Avai(k);$ 
21         $i = i + 1, k = k + 1;$ 
22        if  $k > sizeof(Avai)$  then
23           $\perp$  return;
24        else
25           $\perp$  break;
26       $residual = Avai(k) - job.size;$ 
27    else
28       $residual = residual - job.size$ 
29     $Service.Time(i) = Service.Time(i) + job.size;$ 
30     $i = i + 1$ 

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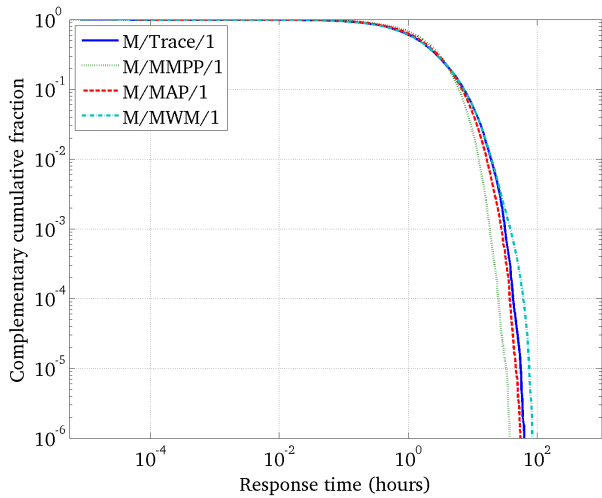
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## ACKNOWLEDGMENTS

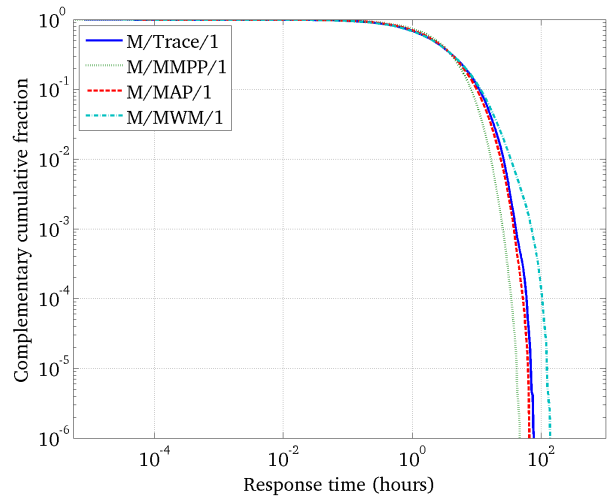
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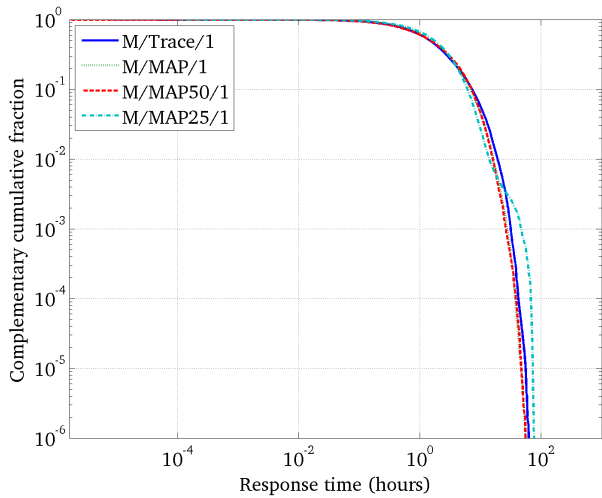


(a) 20% utilization

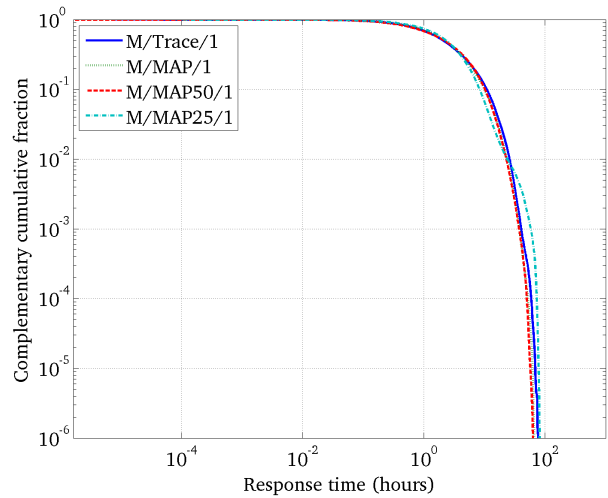


(b) 40% utilization

Fig. 7. CCDF of the queue response time with different utilizations for the fitted models.



(a) 20% utilization



(b) 40% utilization

Fig. 8. CCDF of the queue response time with different utilizations for the modified MAP models.

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